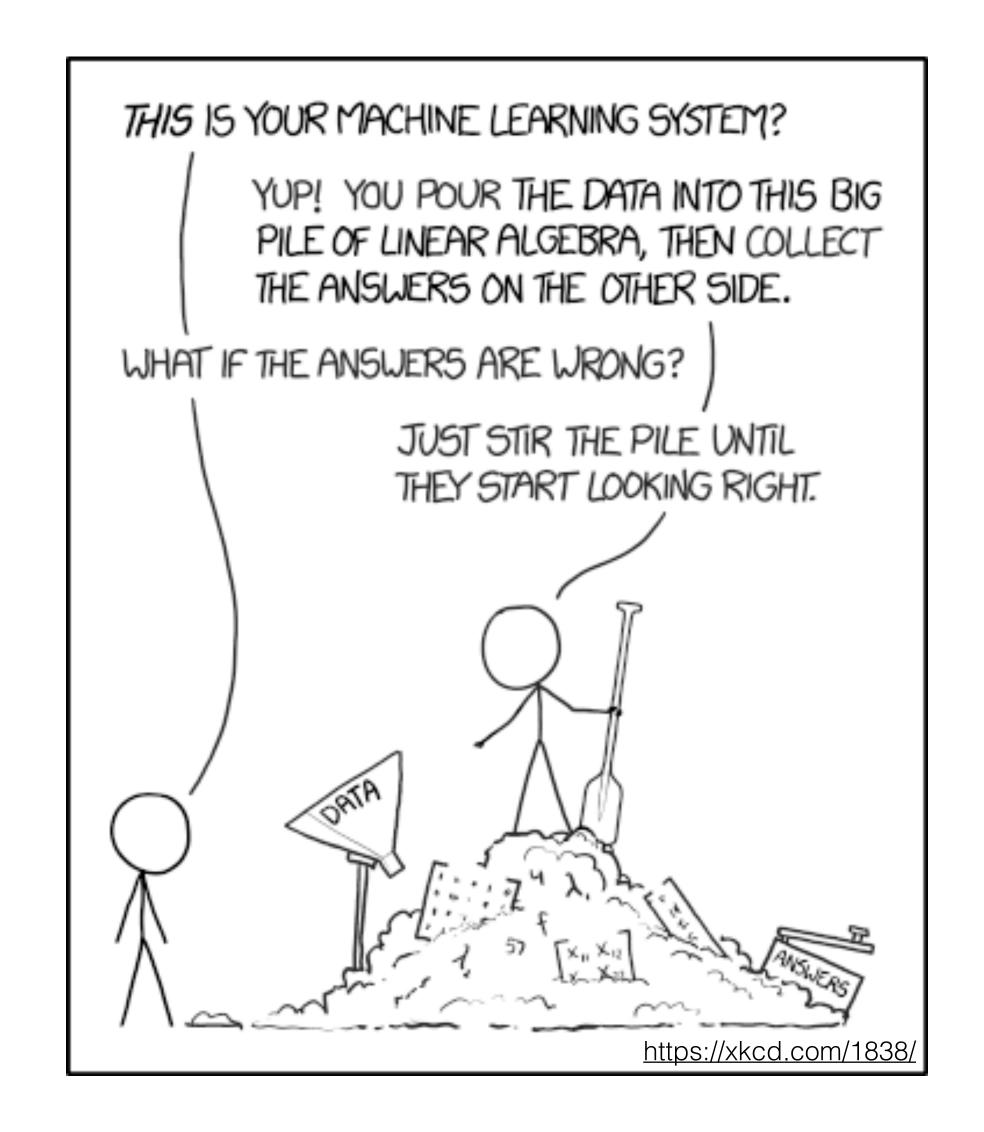
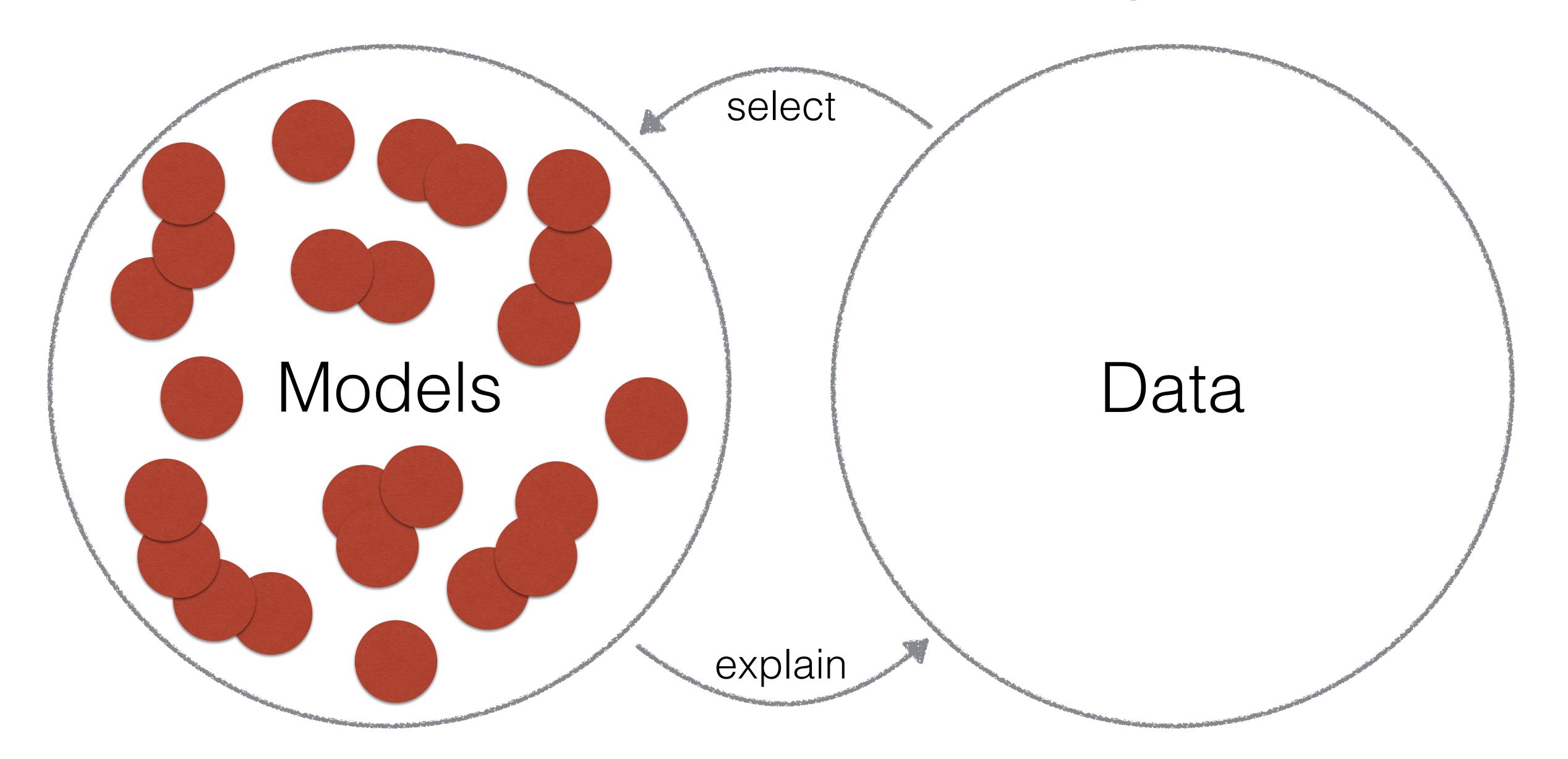
# Machine Learning

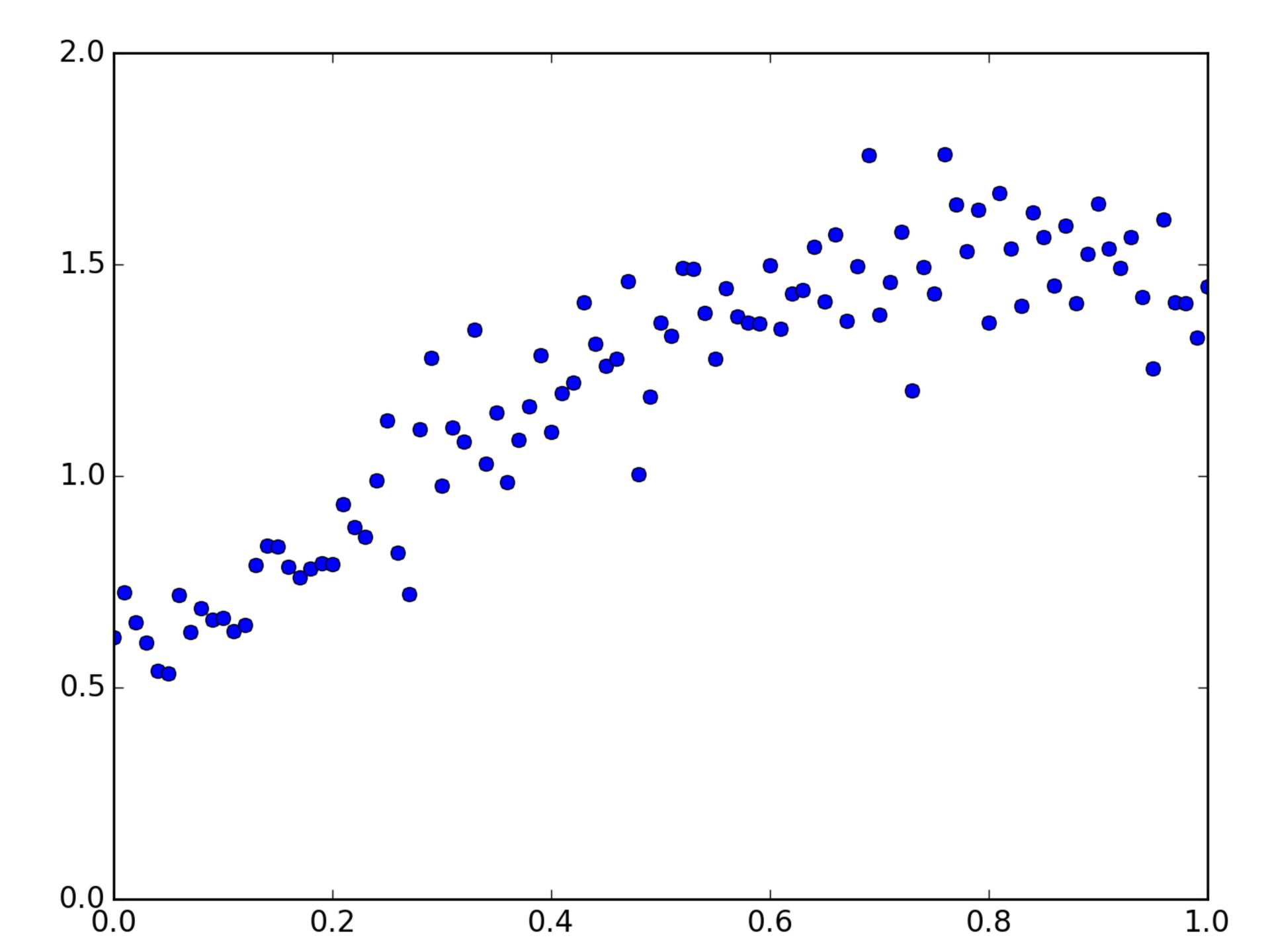
Uwe Schmidt MPI-CBG & CSBD

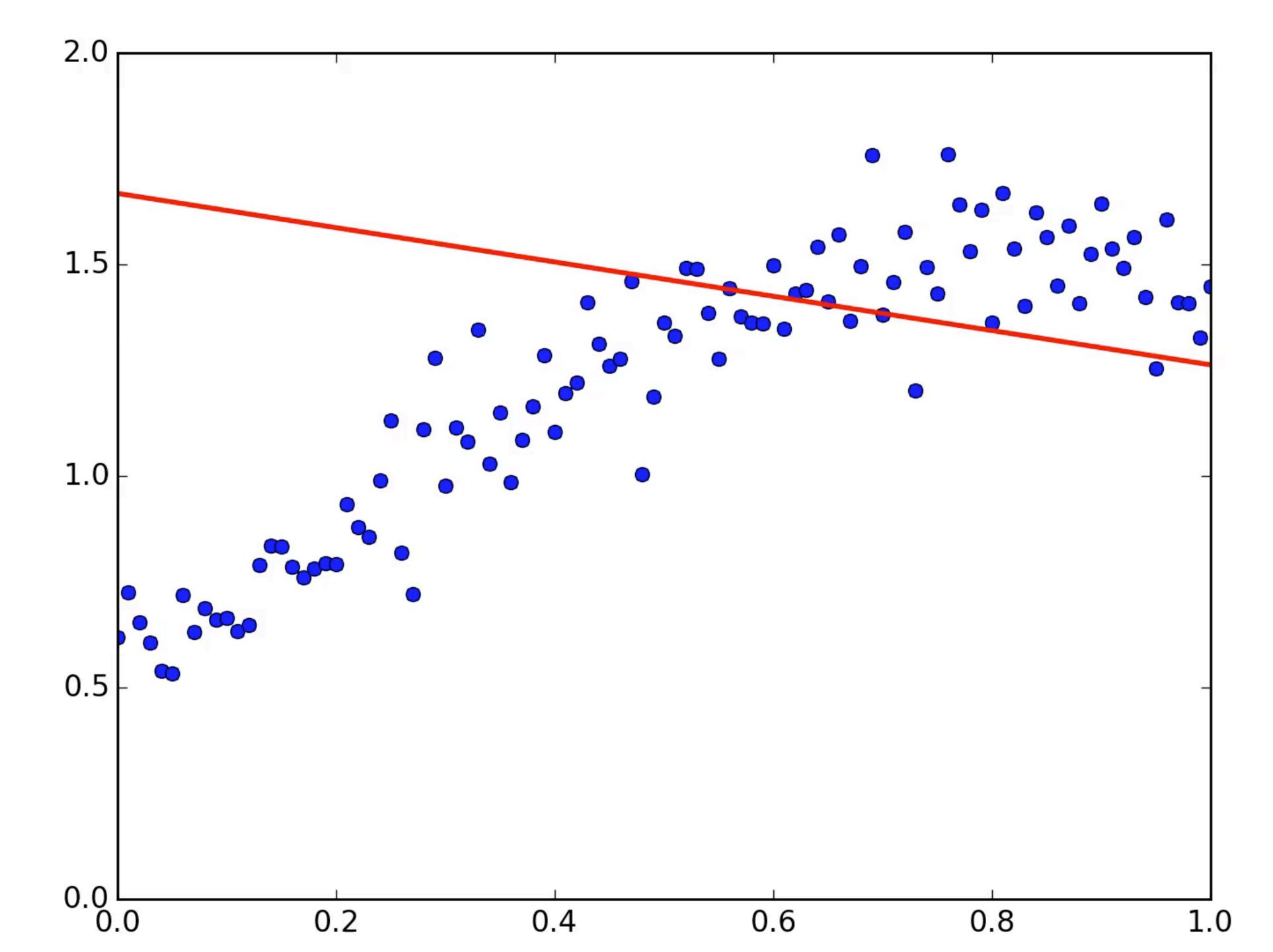
#DLBC18

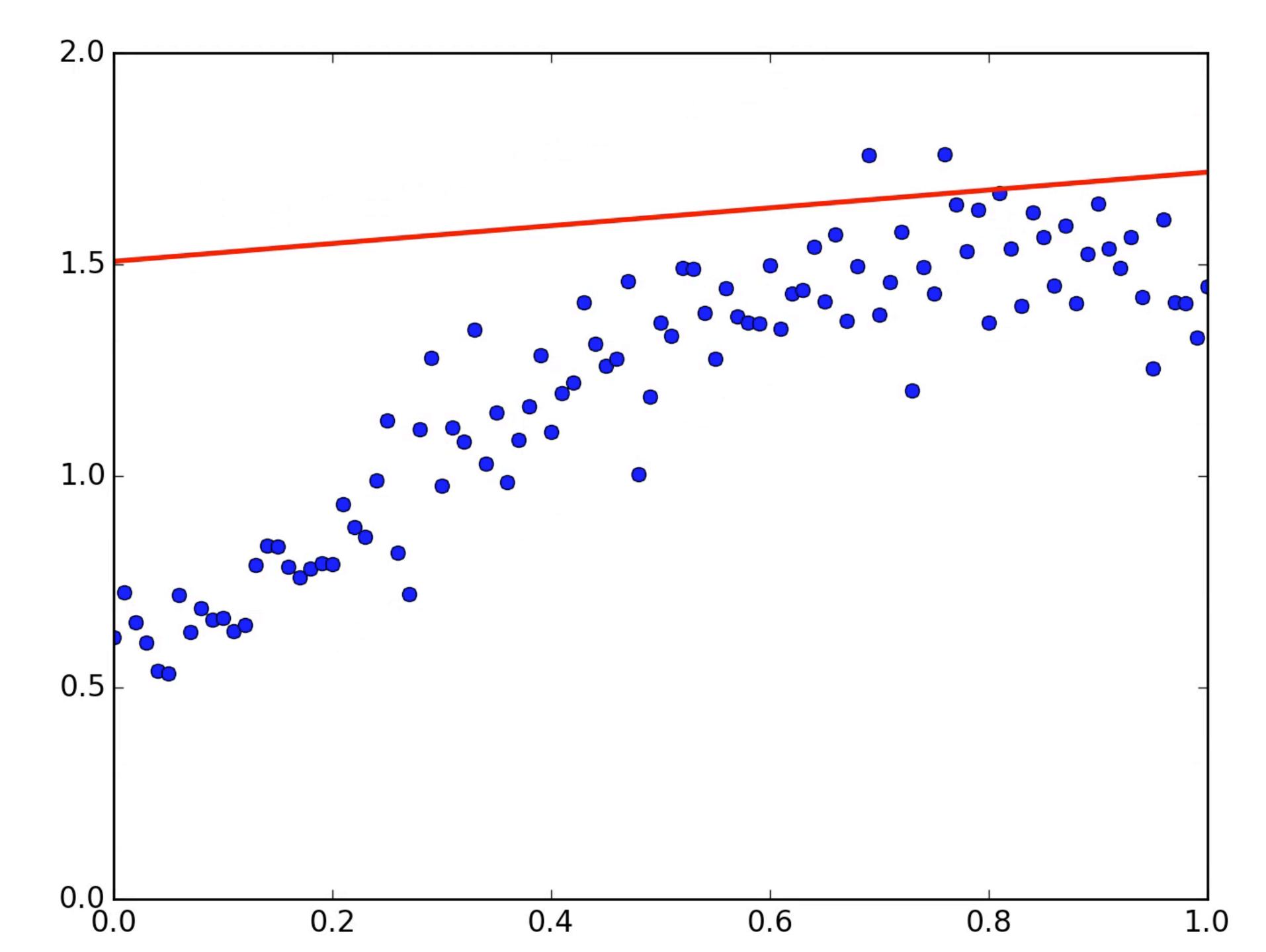


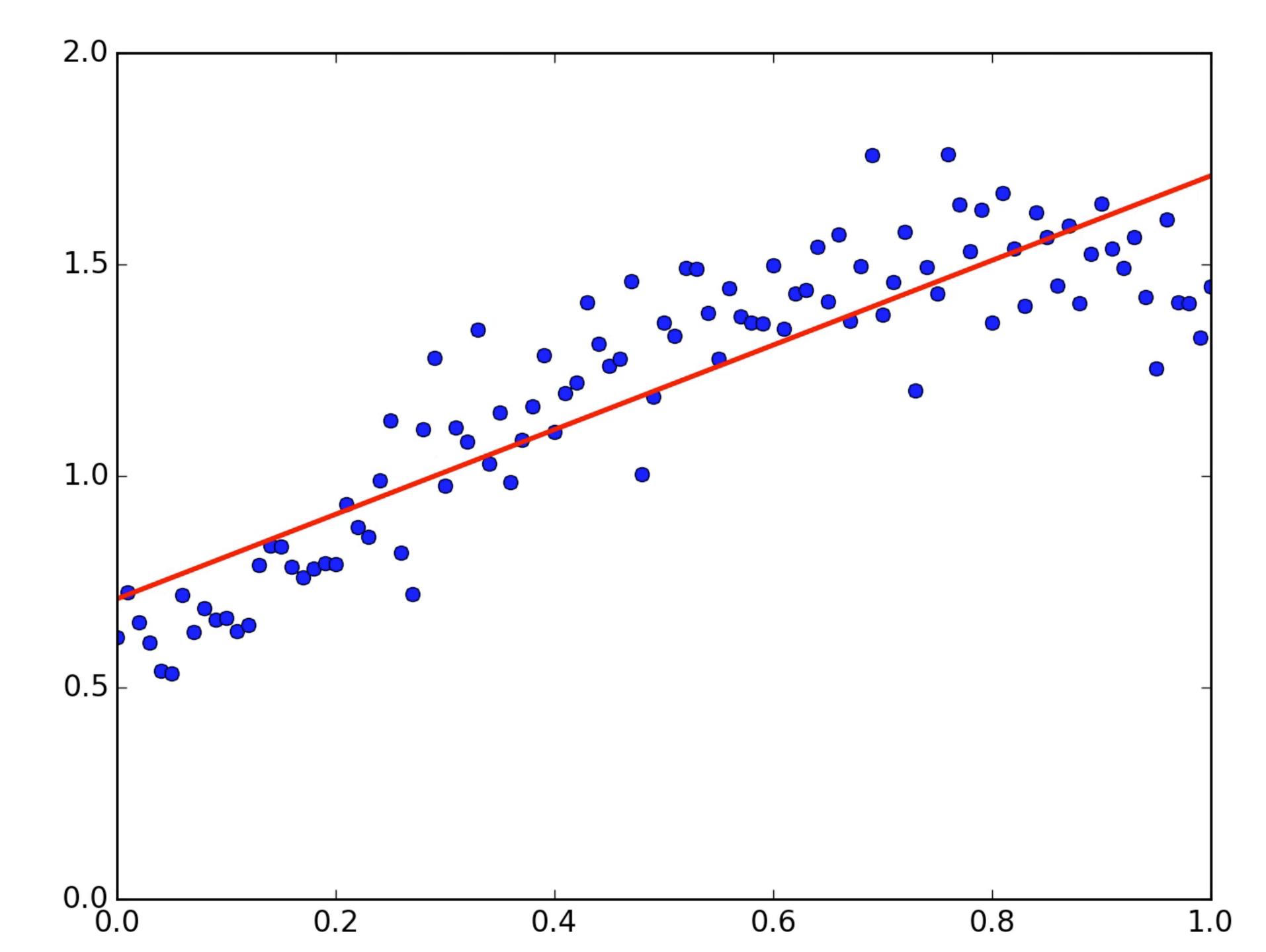
# Machine Learning











# Regression Demo

# Types of Learning

- Unsupervised learning
- Supervised learning
- Reinforcement learning

# Supervised Learning

Model

$$y = f(x; w)$$

Loss function

$$L(y^{\mathrm{GT}}, f(x; w))$$

Data

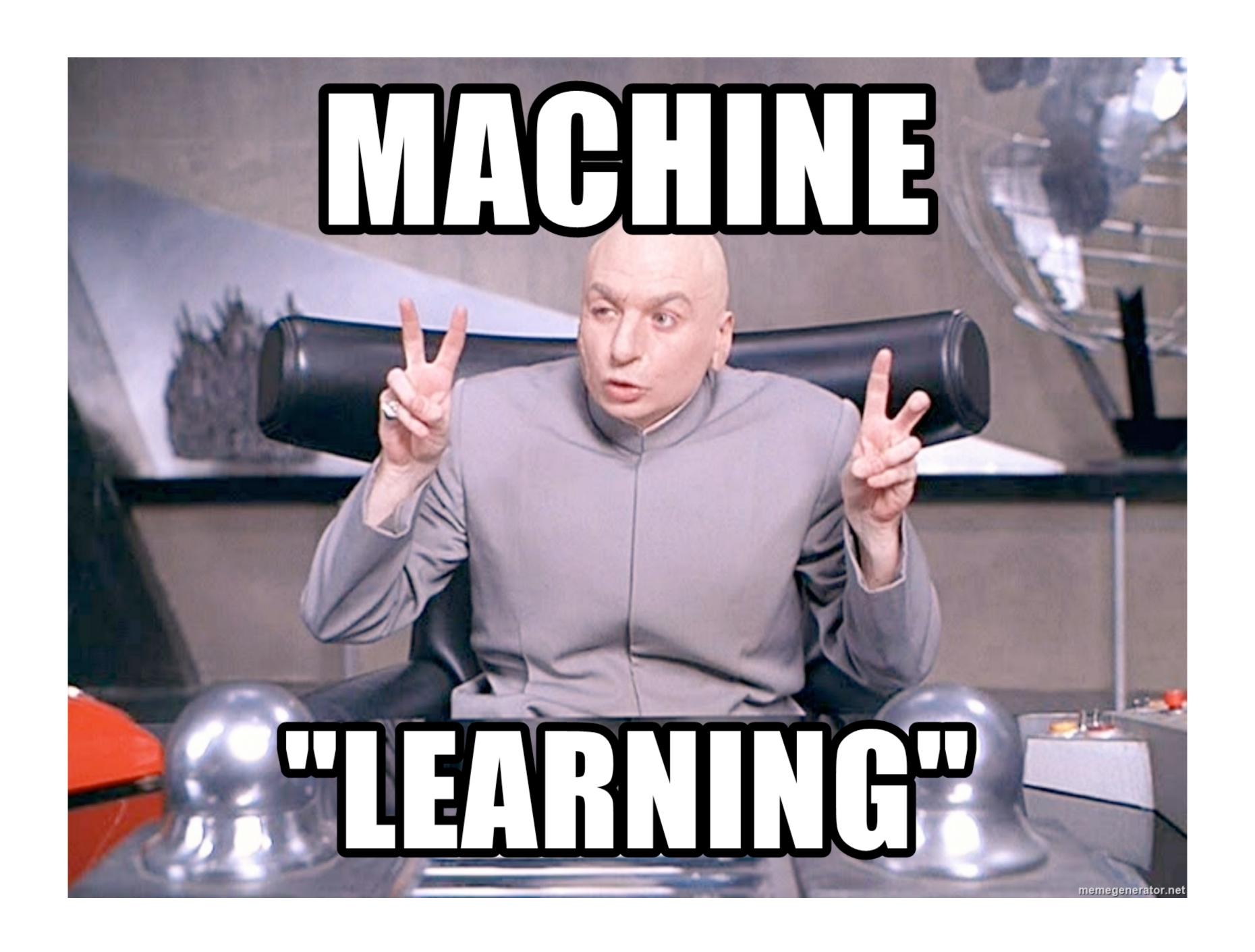
$$\mathcal{D} = \{(x_1, y_1), \dots, (x_n, y_n)\}$$

Cost function

$$R(w) = \frac{1}{N} \sum_{i} L(y_i, f(x_i; w))$$

Learning

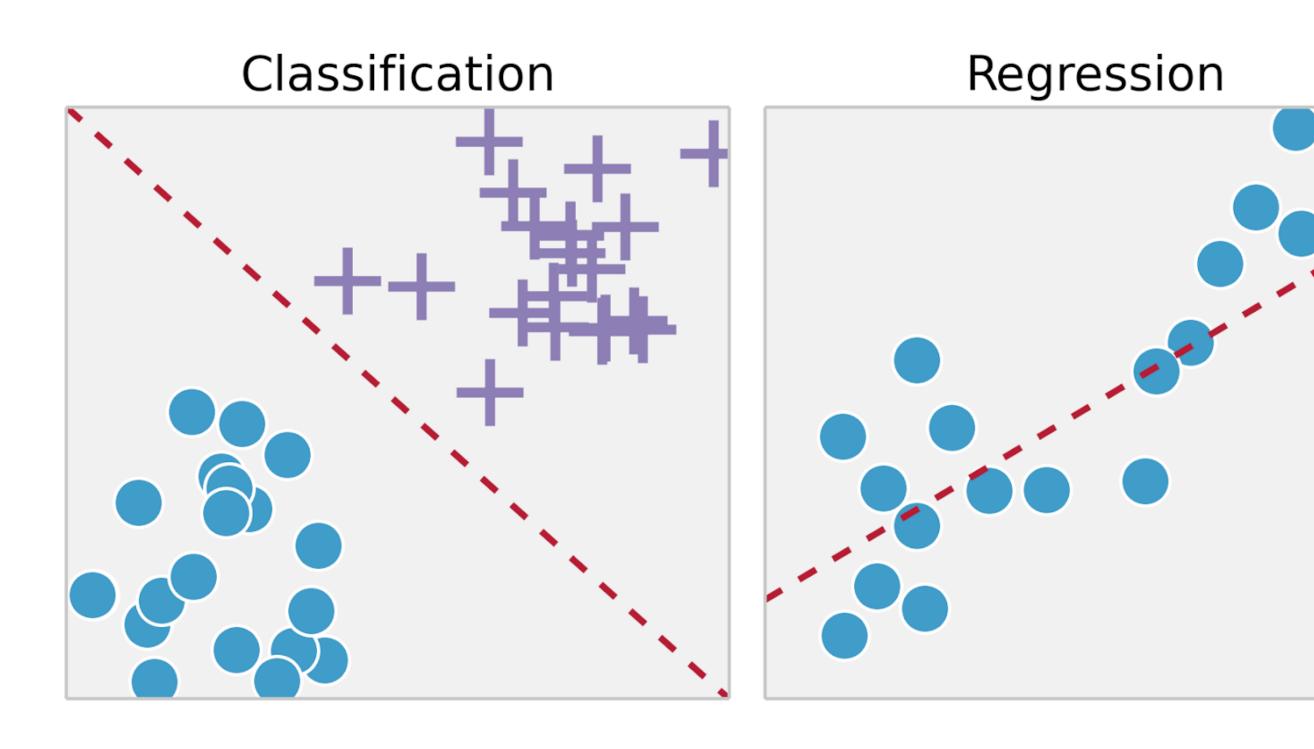
$$\hat{w} \approx \operatorname{arg\,min}_w R(w)$$



# Supervised Learning

- Regression
  - continuous output,
    e.g. restoration

- Classification
  - discrete output,
    e.g. segmentation

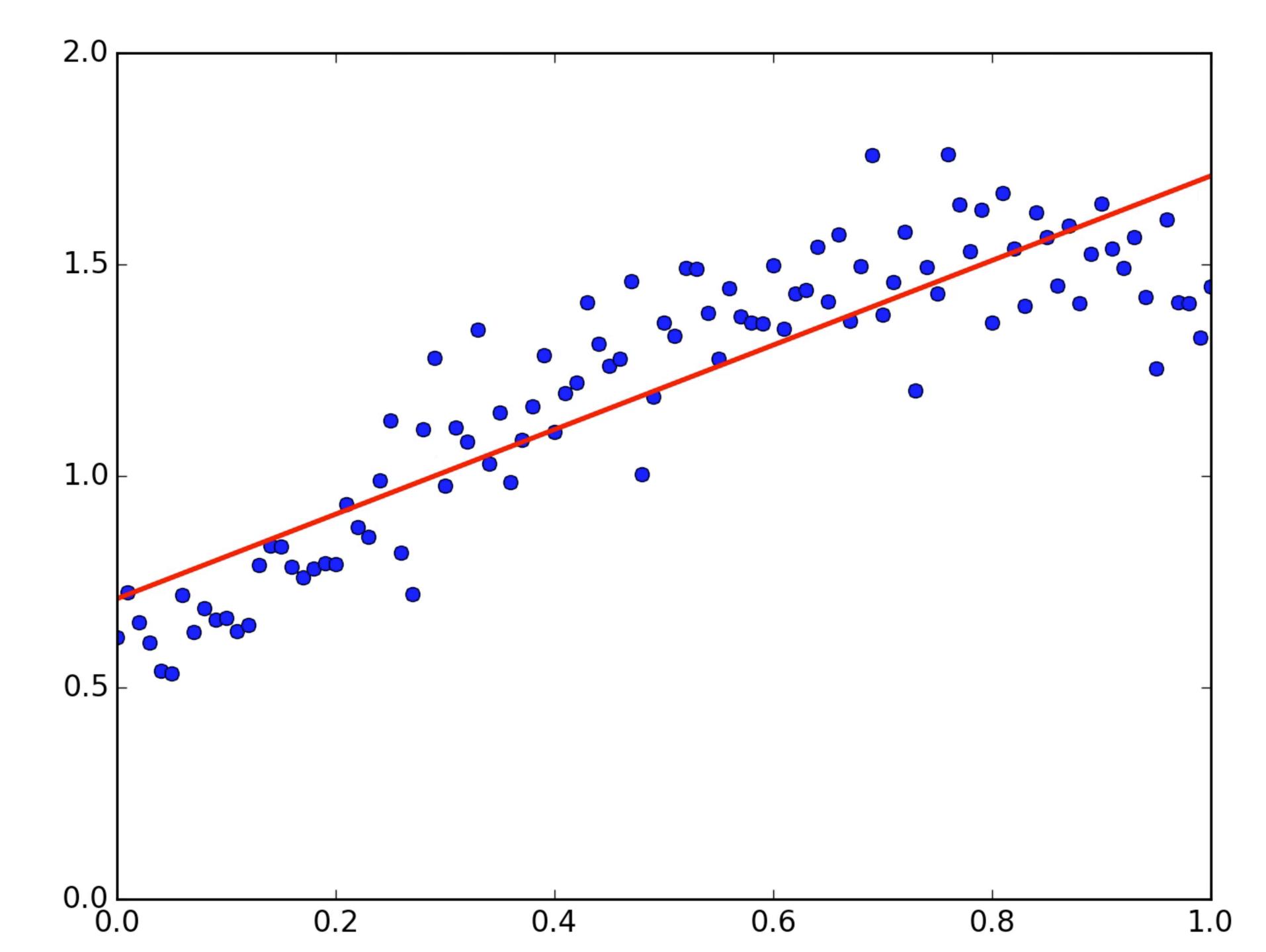


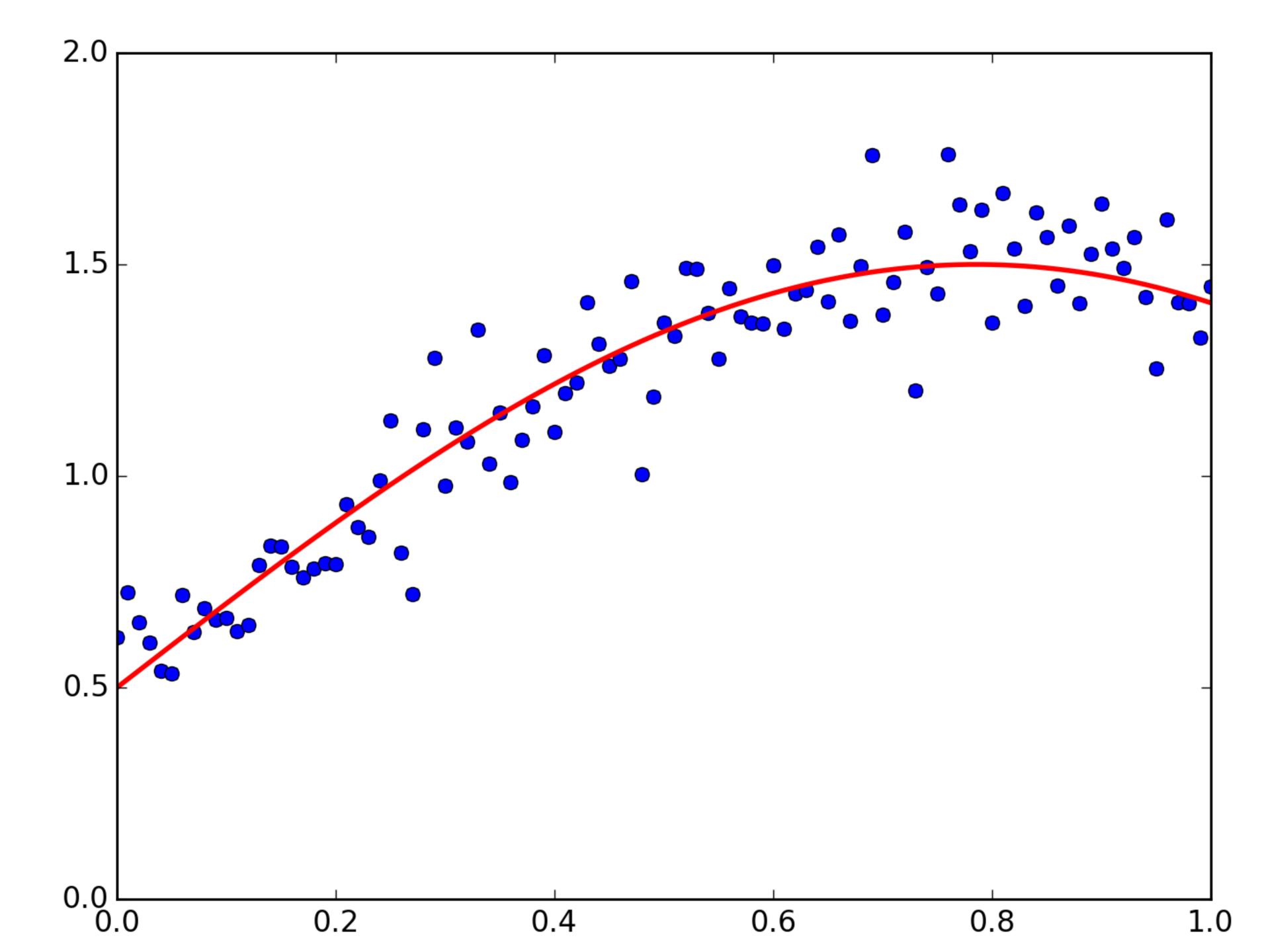
# Why use (supervised) ML?

- Learned model can be used to predict output for novel inputs
- Learn predictive models that are difficult, time-consuming, or even impossible to do create manually
- Model is different for each user or changes frequently

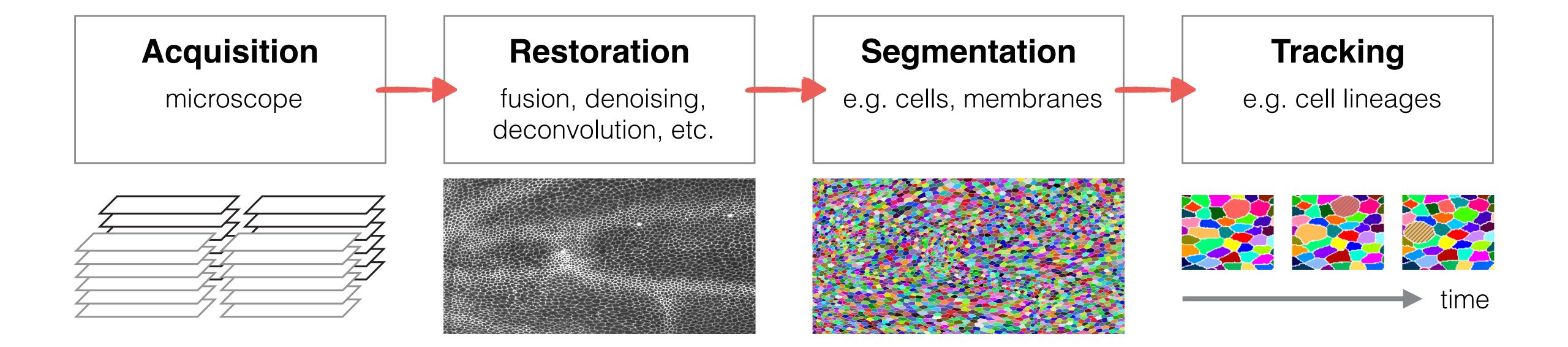
### Reasons to not use ML

- Simple model is good enough
  - easy to tune parameters
  - interpretable
- Complex learned model often hard to interpret
- Hard to collect necessary training data
- Training can be slow and annoying

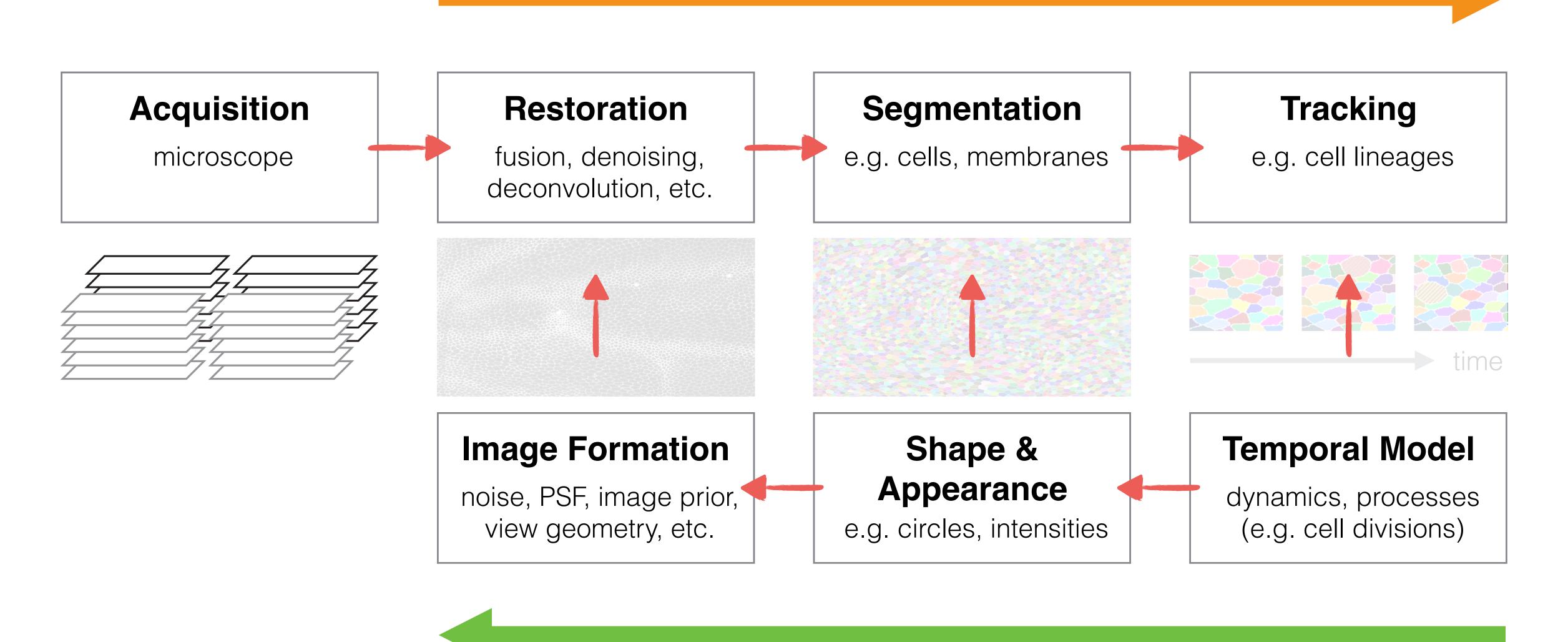




# How to select a model (class)?



#### Use models to explain observations

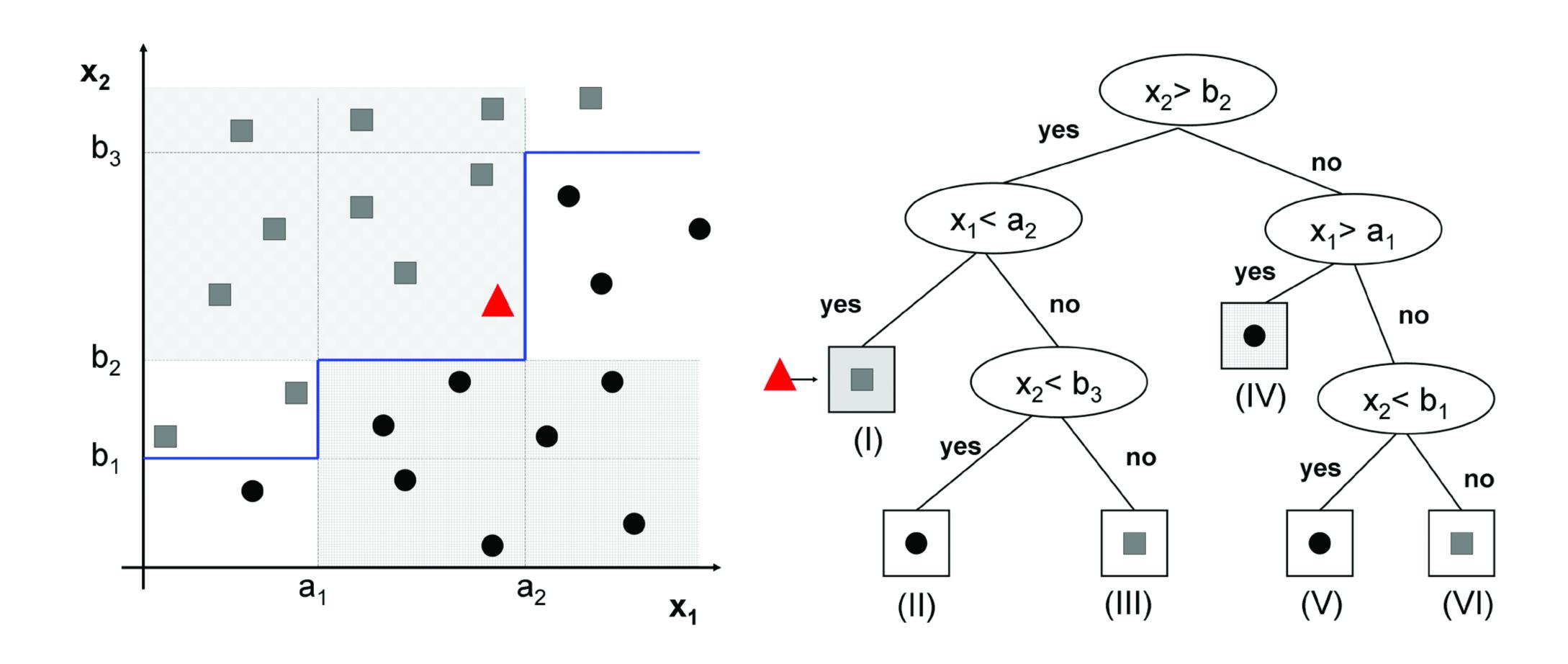


Simulation: generate observations from models

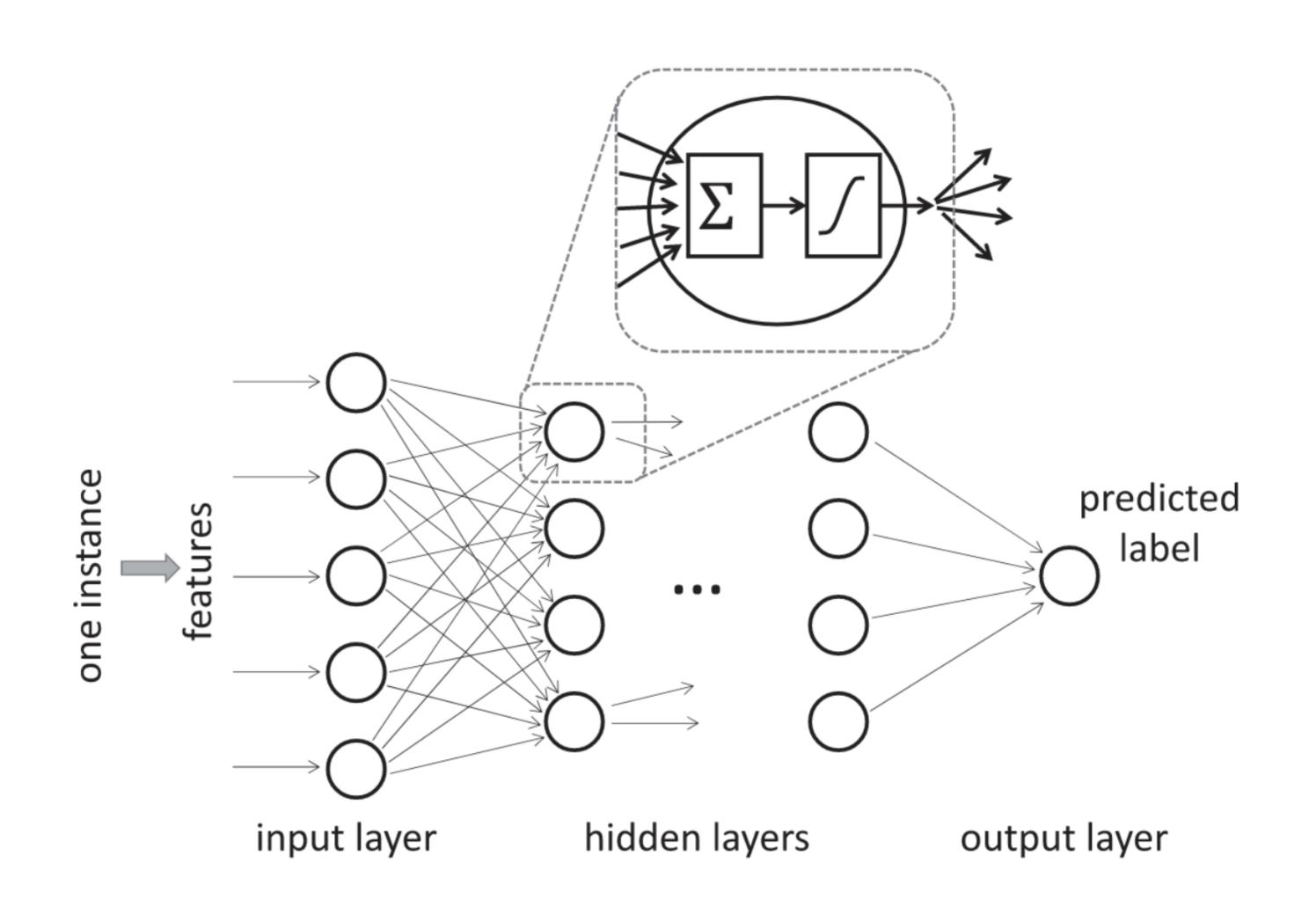
## How to select a model (class)?

- Model class known (e.g., from physics)
  - can be mathematically inconvenient to use
  - unfortunately, reality often more complicated
- Generic model class (that can approximate (m)any tasks/functions)
  - e.g. Support Vector Machines, Decision trees (random forests)
  - Neural networks (deep learning)

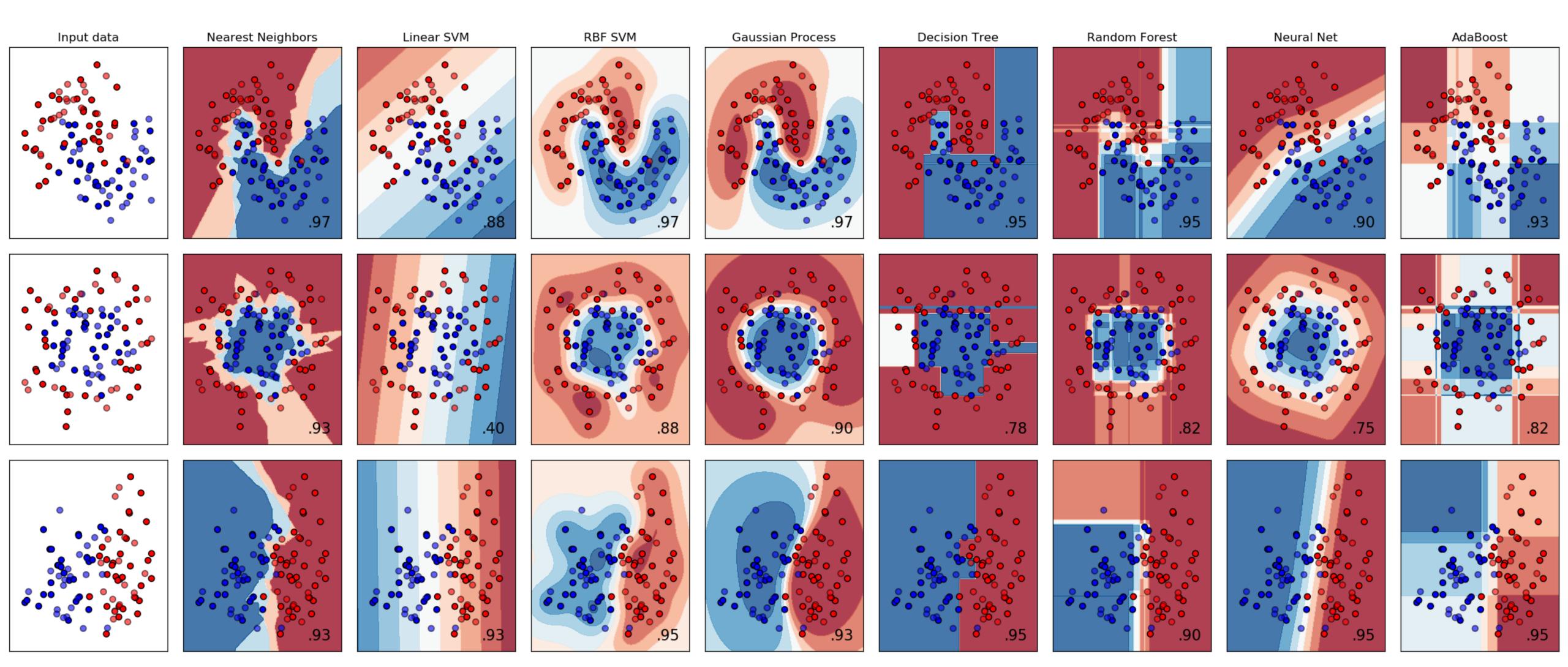
## Decision Tree



### Neural Network

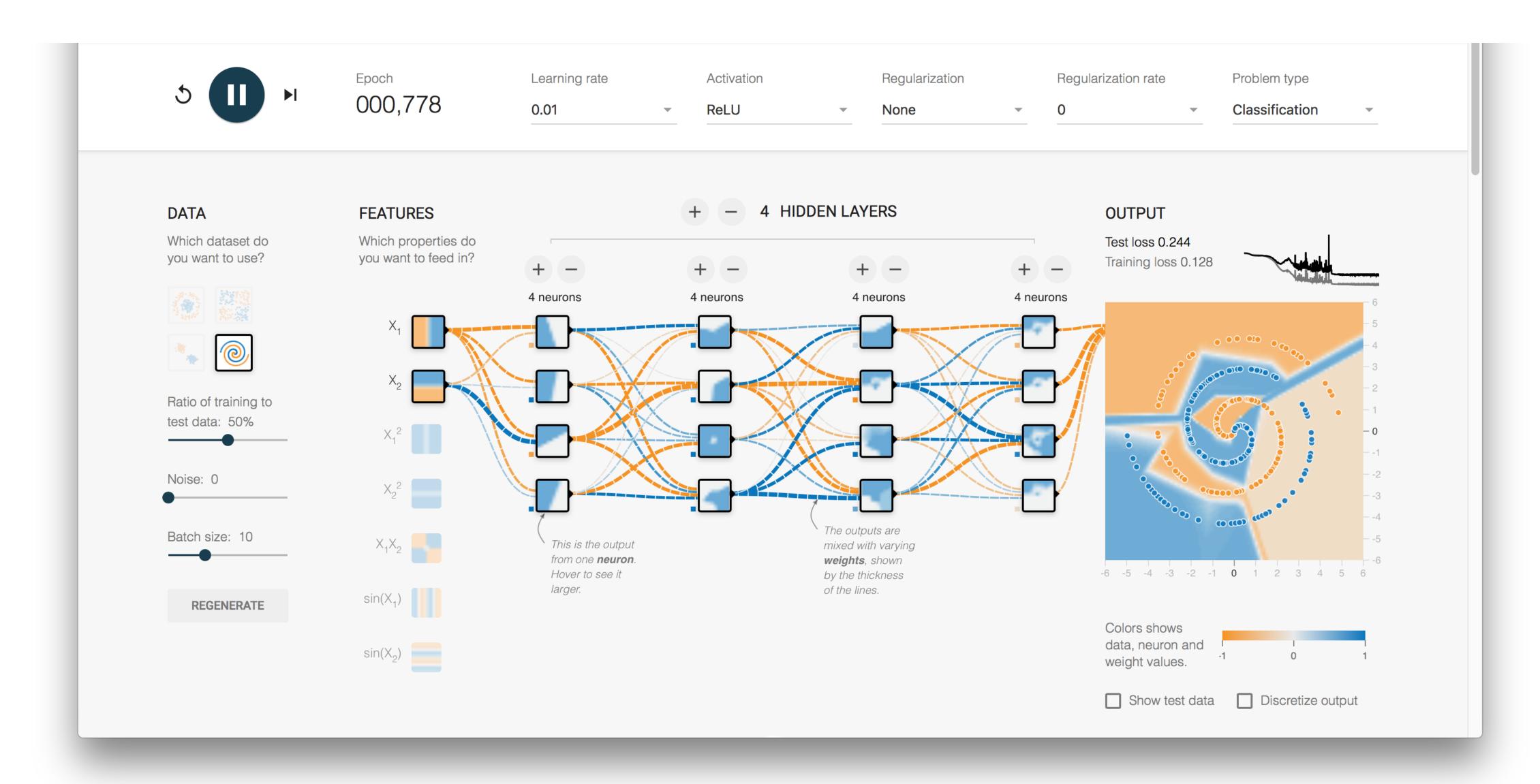


# scikit-learn.org



http://scikit-learn.org/stable/auto\_examples/classification/plot\_classifier\_comparison.html

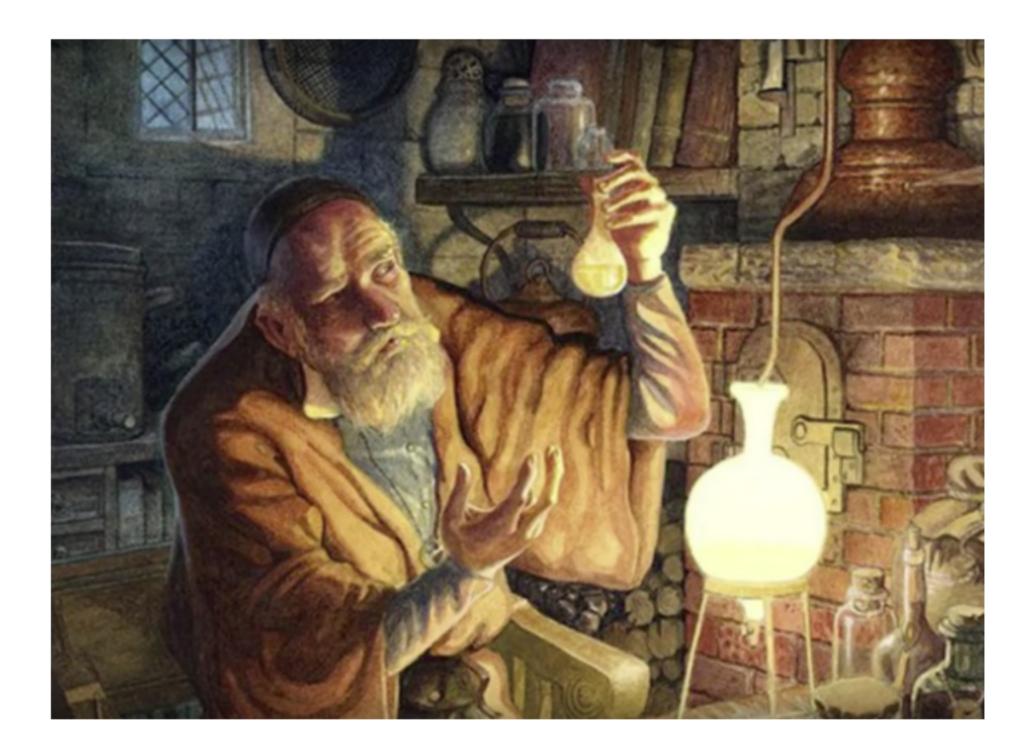
# playground.tensorflow.org



# Deep Learning



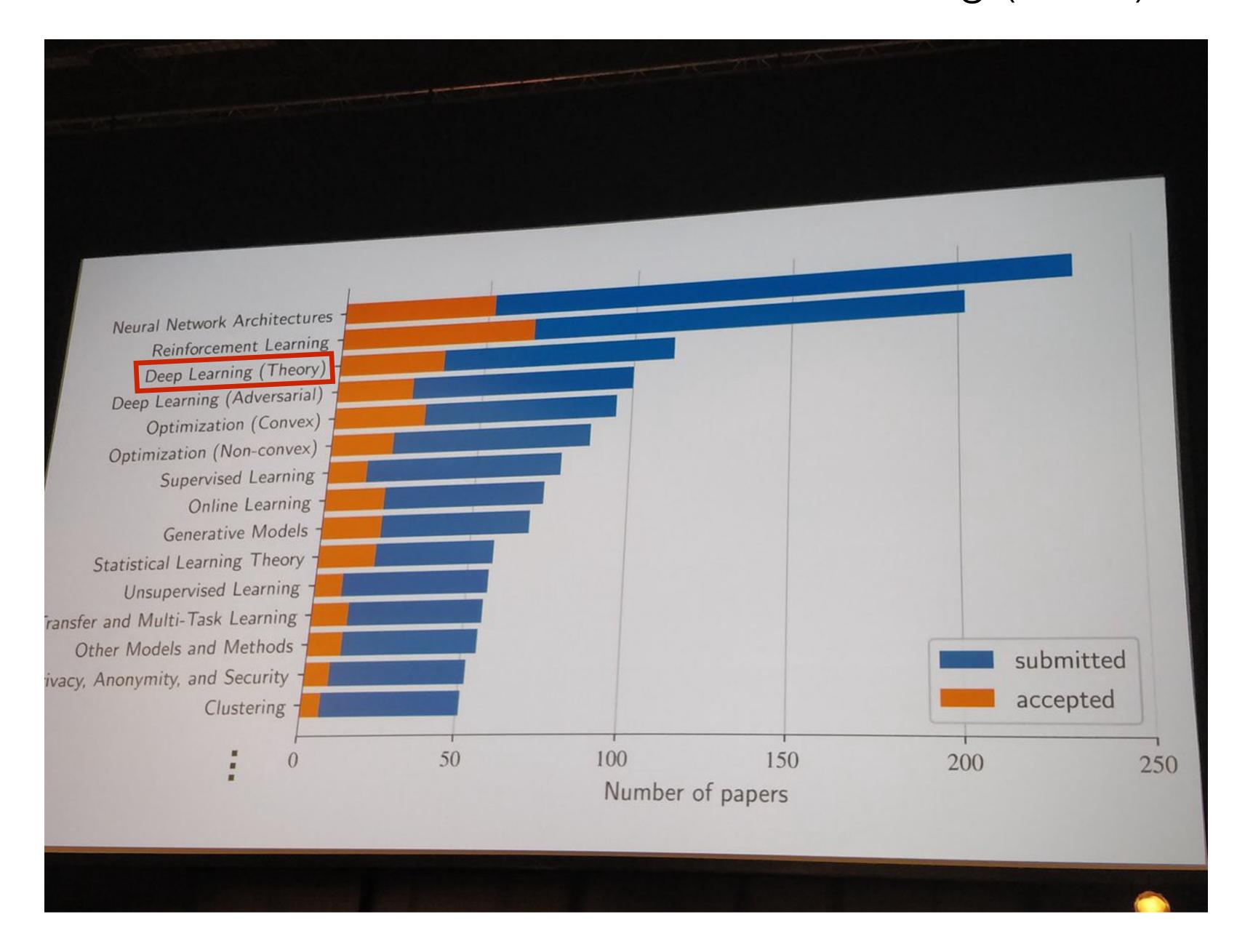
#### LeCun vs Rahimi: Has Machine Learning Become Alchemy?



The medieval art of alchemy was once believed capable of creating gold and even human immortality. The trial-and-error method was however gradually abandoned after pioneers like Issac Newton introduced the science of physics and chemistry in the 1700s. But now, some machine learning researchers are wondering aloud whether today's artificial intelligence research has become a new sort of alchemy.

The debate started with Google's Ali Rahimi, winner of the the Test-of-Time

#### International Conference on Machine Learning (ICML) 2018



## ML/DL Status Quo

- Libraries and frameworks quite mature, require little programming
  - e.g. Scikit-Learn, Tensorflow, Keras, PyTorch, etc.
- Problem formulation and data acquisition remain challenging
  - choosing a good model (class) for your problem
    - model debugging requires experience
  - acquiring good data in sufficient quantities
- Early days: theory of how and why deep learning works so well